# ARIADNE VENTURA

Melbourne | https://ariadnevk.me | ariadnevk21@gmail.com

Highly motivated Software Engineer with experience in full-stack development, microservices, Kubernetes, and Agile methodologies. Seeking to leverage my technical skills in a collaborative team environment to build efficient software solutions.

## **EXPERIENCE**

#### **SOFTWARE ENGINEER**

Leidos Australia | Melbourne

2023 - PRESENT

- Developed and maintained core features for three microservices-based projects, serving hundreds of users. Utilized
   Kubernetes for scalability.
- Built React/TypeScript frontends and Java, Kotlin, and Rust backends, integrating SQL databases and RabbitMQ for messaging.
- Conducted comprehensive frontend and backend testing, ensuring reliability and performance.
- Integrated CI/CD pipelines, streamlining development workflows and improving deployment efficiency.
- Converted a 1,000+ line Java codebase to Rust, significantly improving performance.
- Served as acting Scrum Master/team lead (Dec 2023 Jan 2024), managing stand-ups, refinements, retrospectives, and client communications.

### **EDUCATION**

#### **BACHELOR OF SOFTWARE ENGINEERING**

RMIT, Melbourne

Graduated with Distinction | GPA 3.5

- Banking Web Application (C#, .NET 8.0) Developed a full-featured banking app with MVC architecture, supporting transactions, scheduled payments, and admin account management. <u>High Distinction</u>
- Path Planning Algorithm (C++) Designed a robot navigation algorithm focusing on dynamic memory management. <u>Distinction</u>
- Scrabble Board Game (C++) Implemented game logic using ADTs, linked lists, and exception handling. <u>High</u>
  Distinction
- Healthy Groceries Web App (React, TypeScript, SQL) Created a full-stack e-commerce platform with secure checkout, credit card validation, and admin analytics. <u>High Distinction</u>
- Connect 4 AI (C#) Developed a Monte Carlo Tree Search AI to play Connect 4. High Distinction
- Reinforcement Learning AI (C#) Implemented Sarsa and Q-Learning to train an AI agent for solving 2D puzzle maps. <u>High Distinction</u>
- Autonomous Vehicle Scrutineering Tool (C#) Developed an Agile-based team developing a safety evaluation tool
  for Formula Student Autonomous Vehicles, collaborating with Nuvotion as a Scrum Master & Developer. <u>High</u>
  <u>Distinction</u>

# **SKILLS**

- Programming Languages: C++, C#, .NET 8.0, Java, Rust,
   JavaScript, TypeScript
- DevOps & Cloud: Kubernetes, Docker, CI/CD pipelines, Git/GitLab
- Databases & Messaging: SQL, RabbitMQ

- Frameworks & Tools: React, Spring Boot, NUnit, JUnit
- Operating Systems: Linux/Unix
- Game Development: Unity